

Today's outline

I Finish up orbit transfer

II Non-inertial Frames:

Acceleration w/out rotation

III ^{Great} ~~Major~~ Example: Tides

Lecture 16

Oct. 5th, 2011

I Orbit transfer

P1/4

Special case: tangential thrust at perigee.

Choose thrust s.t. $\phi = 0 \Rightarrow \phi_0 = 0$,
 $\delta_1 = 0$, $\delta_2 = 0$. In this case the orbit equation becomes

$$r_1 = \frac{c_1}{1 + e_1} = r_2 = \frac{c_2}{1 + e_2}$$

Thrust factor: $v_2 = \lambda v_1$ $\left(\begin{array}{l} \lambda > 1 \text{ speed up} \\ \lambda < 1 \text{ slow down} \end{array} \right)$

Perigee: $v = r\dot{\phi}$ and $l = \mu r v$

$$\Rightarrow l_2 = \lambda l_1 \text{ and } c_2 = \lambda^2 c_1 \quad \left(c = \frac{h^2}{2\mu} \right)$$

Putting these together we find

$$\frac{c_1}{1 + e_1} = \frac{\lambda^2 c_1}{(1 + e_2)}$$

$$\Rightarrow 1 + e_2 = \lambda^2 + \lambda^2 e_1$$

$$\Rightarrow e_2 = \lambda^2 e_1 + (\lambda^2 - 1)$$

$\lambda > 1 \Rightarrow e_2 > e_1$, orbit is more eccentric until escape.

$\lambda < 1 \Rightarrow e_2 < e_1$, orbit is less eccentric
 \rightarrow circular \rightarrow perigee and apogee switch.

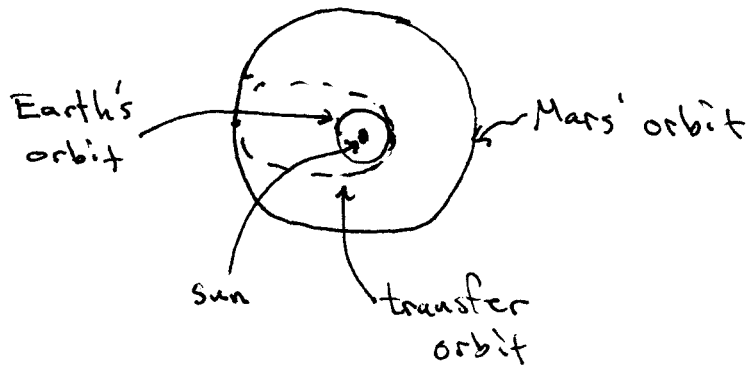
Example: Most efficient transfer to Mars:

"Hohmann transfer". Both the earth and mars have roughly circular orbits:

	<u>Eccen.</u>	<u>Orbit radius</u>
Earth	$e_e = 0.0167$	$R_e = 1.5 \times 10^{11} \text{ m}$
Mars	$e_m = 0.0933$	$R_m = 2.3 \times 10^{11} \text{ m}$

A Hohmann transfer involves two thrusts, the first takes you from the circular (Earth) orbit to an elliptical orbit

that intersects the desired ^{circular} orbit (Mars in our case) and the second that brings you onto the target orbit. (Note: I'm speaking about orbits around the Sun now.)



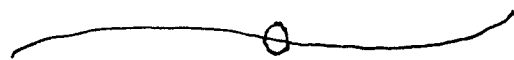
$$\Rightarrow 2R_M - \lambda^2 R_M = \lambda^2 R_E$$

$$\Rightarrow \lambda^2 (R_E + R_M) = 2R_M$$

$$\Rightarrow \lambda = \sqrt{\frac{2R_M}{R_E + R_M}} = \sqrt{\frac{4.6}{3.8}} \approx 1.10$$

Need a 10% increase in speed!

I leave it to you to find λ_2 , the thrust factor to go into Mars' orbit



Take $\epsilon_e \approx \epsilon_M \approx 0$. Denote the PZ/4 transfer orbit quantities w/ t subscripts. Then

$$c_1 = c_e = R_e \quad (\text{recall geometrical interp. of } c)$$

and
$$c_t = \lambda^2 R_e$$

$$\epsilon_t = \lambda^2(0) + (\lambda^2 - 1) = \lambda^2 - 1$$

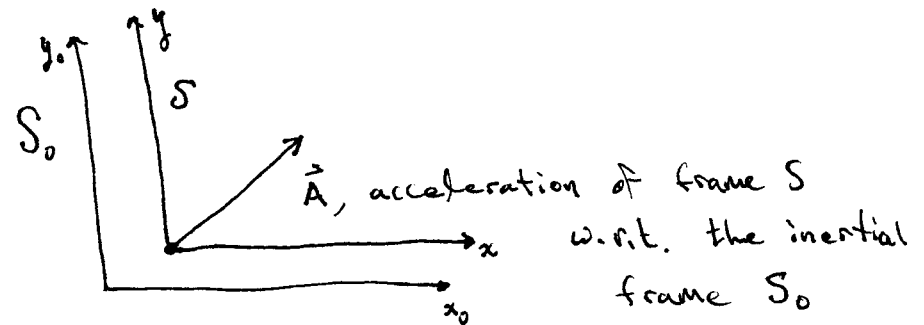
Now R_M must be ~~apogee~~ ^{aphelion} of transfer so,

$$R_M = \frac{c_t}{1 - \epsilon_t} = \frac{\lambda^2 R_e}{1 - (\lambda^2 - 1)} = \frac{\lambda^2 R_e}{2 - \lambda}$$

II Non-inertial Frames

- Newton's laws only hold in inertial frames
- We are careful to write down the Lagrangian in an inertial frame.

For the next few lectures we explore non-inertial frames.



Consider the position of a particle.
 In the frame S_0 this is measured to be \vec{r}_0 and it obeys Newton's 2nd law

$$m \ddot{\vec{r}}_0 = \vec{F}$$

In S they measure \vec{r} and

$$\dot{\vec{r}}_0 = \dot{\vec{r}} + \vec{V}$$

particle's vel. w.r.t. ground = particle's vel. w.r.t. moving frame + vel. of moving frame w.r.t. ground

This then implies,

$$\ddot{\vec{r}}_0 = \ddot{\vec{r}} + \ddot{\vec{A}} \quad \text{or} \quad \ddot{\vec{r}} = \ddot{\vec{r}}_0 - \ddot{\vec{A}}$$

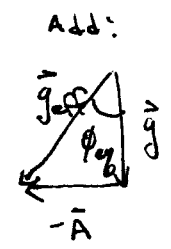
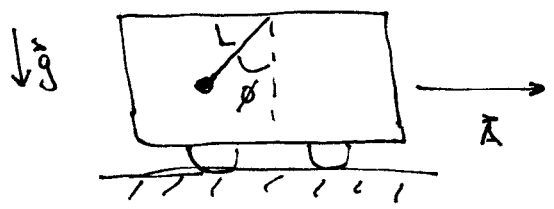
so that

$$m \ddot{\vec{r}} = m \ddot{\vec{r}}_0 - m \ddot{\vec{A}} = \vec{F} - m \ddot{\vec{A}}$$

This looks a lot like Newton's 2nd law. In fact it is if we agree to introduce an "inertial force"

$$\vec{F}_{\text{inertial}} = -m \ddot{\vec{A}}$$

Examples: Airplane take off, elevator, car, etc.



Noninertial (boxcar) frame:
 $m \ddot{\vec{r}} = \vec{T} + m \vec{g} - m \ddot{\vec{A}}$

$$= \vec{T} + m(\vec{g} - \ddot{\vec{A}}) = \vec{T} + m \vec{g}_{\text{eff}}, \quad \vec{g}_{\text{eff}} \equiv \vec{g} - \ddot{\vec{A}}$$

Then

$$\phi_{\text{eq}} = \arctan\left(\frac{A}{g}\right)$$

and

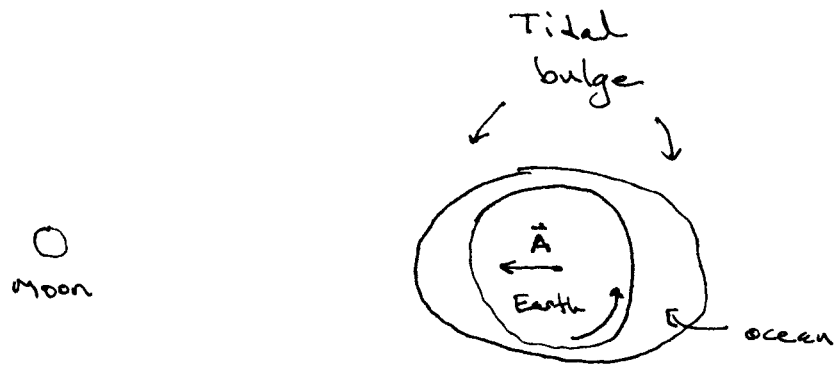
$$\omega = \sqrt{\frac{g_{\text{eff}}}{L}} = \sqrt{\frac{g^2 + A^2}{L}}$$

This is computationally fast, conceptually subtle route!

III ^{Great} ~~Major~~ Example: Tides

The Earth is a noninertial frame because it is rotating. We will discuss this more next lecture. However it is also a noninertial frame because it is accelerating towards the moon (sun also). The tides are a combined effect of the moon's gravitational attraction

of the ocean and of this acceleration.



The acceleration \vec{A} 's magnitude and direction are determined by treating the Earth and moon as point masses concentrated at their respective centers.

- Forces on m :
- (1) Earth's gravity: $m\vec{g}$
 - (2) Moon's gravity: $-GM_m m \hat{d}/d^2$ ($M_m = \text{moon's mass}$)
 - (3) Net non-gravitational force: \vec{F}_{ng}

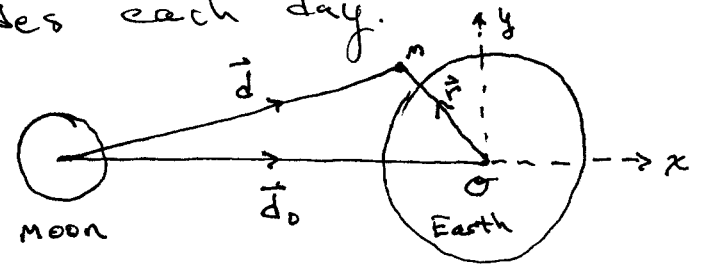
And the earth is a noninertial frame with acceleration,

$$\vec{A} = -\frac{GM_m}{d_0^2} \hat{d}_0$$

We can use our noninertial frame laws

$$m\ddot{\vec{r}} = \vec{F} - m\vec{A}$$

On the other hand the P4/4 gravitational pull of the moon on the oceans is greater on the side closer to the moon and weaker on the opposite side. This is why there are two high tides each day.



$$\Rightarrow m\ddot{\vec{r}} = (m\vec{g} - GM_m m \frac{\hat{d}}{d^2} + \vec{F}_{ng}) + GM_m m \frac{\hat{d}_0}{d_0^2}$$

$$\Rightarrow m\ddot{\vec{r}} = m\vec{g} - \underbrace{GM_m m \left(\frac{\hat{d}}{d^2} - \frac{\hat{d}_0}{d_0^2} \right)}_{\equiv \vec{F}_{tid}} + \vec{F}_{ng}$$

Illustrate direction of tidal force on figure.

Next time: Quantitative analysis of tides,

Begin rotating frames