

Today's Outline

I Last Lecture

II The stress Tensor

Lecture 38

Final Lecture

December 2nd, 2011

I Last Lecture

P1/3

- We explored some examples of surface forces
- We showed that for a non-viscous medium pressure is isotropic
- We introduced stress, strain and elastic moduli:

$$\text{Stress} = \frac{\text{force}}{\text{area}}$$

strain = fractional deformation

$$\text{elastic modulus} = \frac{\text{stress}}{\text{corresponding strain}}$$

Before taking a bird's eye view of the course and its applications we introduce one more object from continuum mechanics, the strain tensor. This gives us one more opportunity to explore a practical tensor.

II The stress Tensor

Let's derive the general expression for surface force on a small area dA of a closed surface S in a continuous medium.

First let $d\vec{A} \equiv \vec{n} dA$. We'll proceed in two steps

$$\begin{aligned} \text{(i) show that } \vec{F}(\alpha_1 d\vec{A}_1 + \alpha_2 d\vec{A}_2) \\ = \alpha_1 \vec{F}(d\vec{A}_1) + \alpha_2 \vec{F}(d\vec{A}_2) \end{aligned}$$

(ii) From (i) we argue that it follows that \vec{F} and $d\vec{A}$ are related by a tensor $\vec{\Sigma}$, the "stress tensor."

Let's start with (i). By the definition of a surface force

$$\vec{F}(\alpha d\vec{A}) = \alpha \vec{F}(d\vec{A})$$

for α positive and not too large. Now

$d\vec{A} \rightarrow -d\vec{A}$ switches inside and outside

It's not too hard to prove that

$$d\vec{A}_1 + d\vec{A}_2 + d\vec{A}_3 = 0$$

in general but here's a nice intuitive argument. ~~That's not totally general~~ Imagine

the prism is immersed in a fluid that is non-viscous then because it's in equilibrium the surface forces

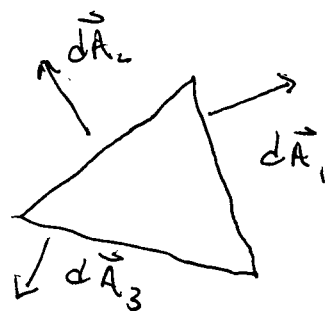
satisfy
$$\vec{F}_1 + \vec{F}_2 + \vec{F}_3 = 0$$

and by Newton's 3rd law p2/3 this also switches \vec{F} and $-\vec{F}$ so,

$$\vec{F}(-d\vec{A}) = -\vec{F}(d\vec{A}).$$

Now, what about adding $d\vec{A}$ s?

Consider again a triangular prism



but they are just pressures

so

$$p d\vec{A}_1 + p d\vec{A}_2 + p d\vec{A}_3 = 0$$

$$\Rightarrow d\vec{A}_1 + d\vec{A}_2 + d\vec{A}_3 = 0$$

This last result is geometrical and can't depend on how we arrived at, so it's totally general.

Now, immerse the prism in

in any medium (or consider a prism shaped piece of any material) then

$$\begin{aligned}\vec{F}(d\vec{A}_1 + d\vec{A}_2) &= \vec{F}(-dA_3) \\ &= -\vec{F}(d\vec{A}_3) \\ &= \vec{F}(d\vec{A}_1) + \vec{F}(d\vec{A}_2)\end{aligned}$$

where the last equality follows from the equilibrium condition on

tensor connecting \vec{F} and $d\vec{A}$:

$$\boxed{\vec{F} = \sum \vec{\sigma} d\vec{A}}$$

with

$$[\vec{\sigma}]_{ij} = \sigma_{ij}$$

the "stress tensor". If we were to go on from here we would derive a strain tensor and the E.O.M. would

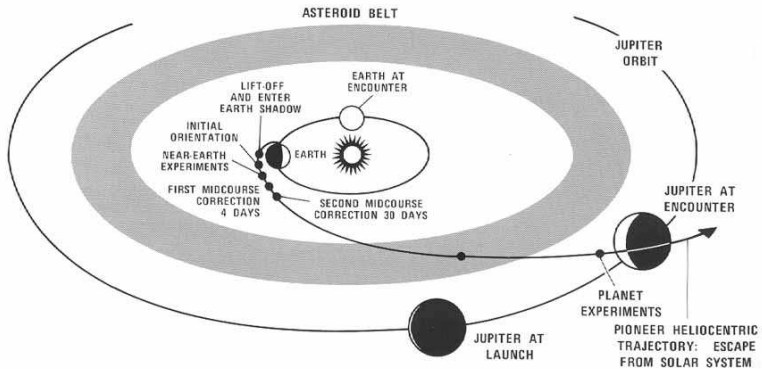
the forces. That does it, P3/3
the surface force depends linearly on $d\vec{A}$.

(ii) But linearity means that we can write

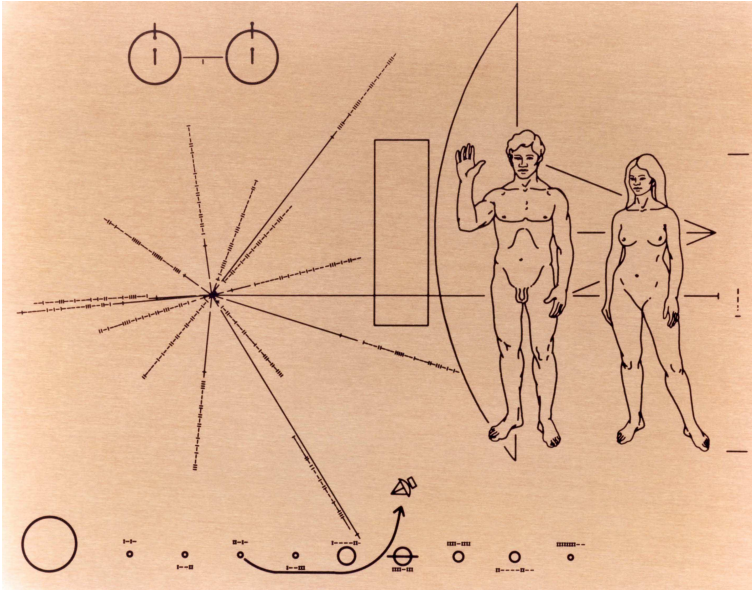
$$F_i = \sum_j \sigma_{ij} dA_j$$

which is precisely what it means to say there is a

follow from Newton's laws and the relationship between these tensors. Instead, we will briefly comment on the course as a whole. See attached slides.





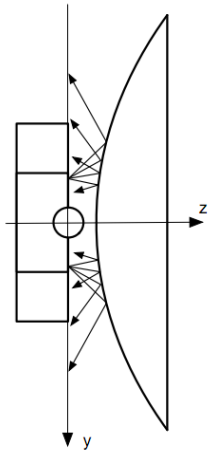


The Pioneer anomaly is an unexplained acceleration towards the Sun with magnitude,

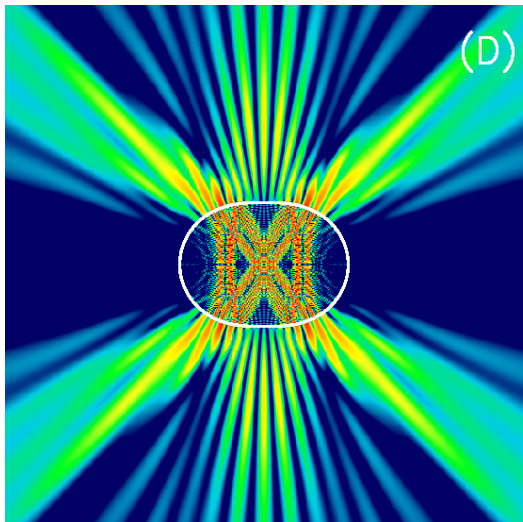
$$8.74 \pm 1.33 \times 10^{-10} m/s^2.$$

The current best explanation...
...is completely *classical*.

In fact, it uses ray tracing techniques developed in the '70s and mostly used for video games!



A little quantum chaos...



... and a meditation on quantum gravity.

\hbar is crazy small 6.626×10^{-34} . In fact, we are closer to the size of the observable universe, 45.7 billion light years or 4×10^{26} meters than we are...

... to the Planck length, $\ell_{Pl} = \sqrt{\hbar G/c^3} = 1.6 \times 10^{-35}$ m.