

# Today's Outline:

## Lecture 6

I Last Lecture PI/4

Feb 2<sup>nd</sup>, 2012

What is special about gravity? One answer,

$m_I = m_G \Rightarrow$  the equivalence principle.

We know moving clocks run slow, what becomes of slouching ~~clocks~~? or accelerated clocks?

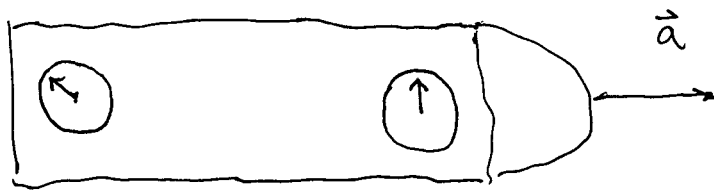
I Last Lecture

II Grav. Time Dilation as Geometry

III Particle Motion in Spacetime

Comment on HW 2: Hartle 5.7

Clocks lower in a gravitational potential run slow.



How does this mesh with light falling down a mineshaft?

One way to explain the blueshift is to say the observer's clocks at the

bottom run slow.

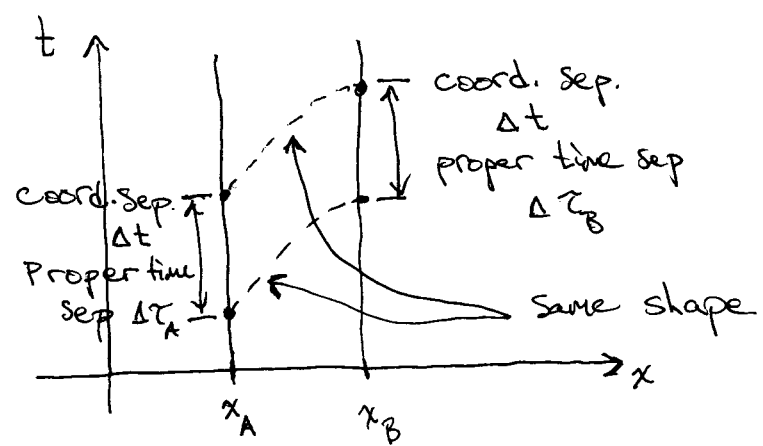
Static Weak field Metric:

$$ds^2 = - \left( 1 + \frac{2\Phi(x^i)}{c^2} \right) (cdt)^2 + \left( 1 - \frac{2\Phi(x^i)}{c^2} \right) (dx^2 + dy^2 + dz^2)$$

with  $\Phi$  the gravitational potential.

## III Grav. Time Dilation as Geometry

The static weak field metric describes a curved geometry. So, light rays will no longer be straight lines (we argued this from the equivalence princ. last time). But the metric is static, so the shape of the trajectories of two light rays is the same.



P2/4

Important calculation: what are  $\Delta\tau_A$  and  $\Delta\tau_B$  to first order

$$\Delta\tau_A^2 = -\frac{\Delta S^2}{c^2} = \left(1 + \frac{2\bar{\Phi}_A}{c^2}\right) \frac{c^2 \Delta t^2}{c^2}$$

here  $\bar{\Phi}_A \equiv \bar{\Phi}(x_A)$ ,

$$\Rightarrow \Delta\tau_A = \sqrt{1 + \frac{2\bar{\Phi}_A}{c^2}} \Delta t \approx \left(1 + \frac{\bar{\Phi}_A}{c^2}\right) \Delta t$$

Similarly,

$$\Delta\tau_B = \left(1 + \frac{\bar{\Phi}_B}{c^2}\right) \Delta t$$

$$\Rightarrow \Delta\tau_B = \frac{\left(1 + \frac{\bar{\Phi}_B}{c^2}\right)}{\left(1 + \frac{\bar{\Phi}_A}{c^2}\right)} \Delta\tau_A$$

$$\begin{aligned} \Rightarrow \Delta\tau_B &\approx \left(1 + \frac{\bar{\Phi}_B}{c^2}\right) \left(1 - \frac{\bar{\Phi}_A}{c^2}\right) \Delta\tau_A \\ &= \left(1 + \frac{\bar{\Phi}_B - \bar{\Phi}_A}{c^2}\right) \Delta\tau_A + \dots \end{aligned}$$

Same result as before!

## III Particle Motion in Spacetime

How do particles move in a curved spacetime?

In classical Mechanics we found a very general principle that answers this question:

### Hamilton's Principle

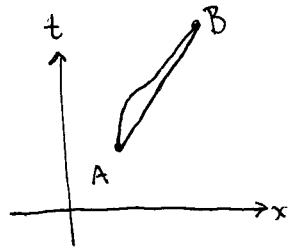
A particle moves from a pt in space at one time and another pt in space at a later time so as to extremize the action in between:

$$S = \int_{t_A}^{t_B} L dt \quad L = T - V$$

Let's try this variational principle:

Example: Flat Minkowski spacetime

$$\begin{aligned} \tau_{AB} &= \int_A^B d\tau = \int_A^B \sqrt{-\frac{ds^2}{c^2}} \\ &= \int_A^B \left( dt^2 - \frac{1}{c^2}(dx^2 + dy^2 + dz^2) \right)^{1/2} \end{aligned}$$



To integrate this over a worldline, we need to choose a parameter along

$$SS = 0 \Leftrightarrow \vec{F} = m\vec{a} \quad P3/4$$

Our geometrical context makes room for a new answer:

### Variational Principle for Free Particle Motion

The world line of a free particle between two timelike separated pts extremizes the proper time between them.

that worldline, call it  $\sigma$ . Then if  $\sigma=0$  corresponds to A and  $\sigma=1$  to B we have,

$$\tau_{AB} = \int_0^1 d\sigma \left( \left( \frac{dt}{d\sigma} \right)^2 - \frac{1}{c^2} \left( \left( \frac{dx}{d\sigma} \right)^2 + \left( \frac{dy}{d\sigma} \right)^2 + \left( \frac{dz}{d\sigma} \right)^2 \right) \right)^{1/2}$$

This is just like

$$L = \left[ \left( \frac{dt}{d\sigma} \right)^2 - \frac{1}{c^2} \left( \left( \frac{dx}{d\sigma} \right)^2 + \left( \frac{dy}{d\sigma} \right)^2 + \left( \frac{dz}{d\sigma} \right)^2 \right) \right]^{1/2} = \frac{1}{c} \frac{d\tau}{d\sigma}$$

We can use the Euler-Lagrange <sup>(E-L)</sup> equations to find the worldline that extremizes  $\tau_{AB}$ :

$$\frac{d}{d\sigma} \left( \frac{\partial L}{\partial (\dot{x}^\alpha)} \right) = \frac{\partial L}{\partial x^\alpha} \quad \left( \text{Recall: } \frac{d}{dt} \left( \frac{\partial L}{\partial \dot{q}} \right) = \frac{\partial L}{\partial q} \right)$$

Calculate: What is the E-L eq. for  $x^1 = x$ ?

$$\frac{d}{d\sigma} \left( \frac{\partial L}{\partial (\dot{x}/d\sigma)} \right) = \frac{d}{d\sigma} \left( \frac{1}{2} \frac{1}{L} \cdot \left( -\frac{2 \dot{x}}{c^2 d\sigma} \right) \right) = \frac{\partial L}{\partial x} = 0$$

$$\Rightarrow \frac{d}{d\sigma} \left( \frac{1}{L} \frac{dx}{d\sigma} \right) = 0$$

Same calculation for other coords gives

$$\frac{d^2 x^\alpha}{d\tau^2} = 0$$

and this is a straight world line.

Now, how about the static weak field metric?

$$\tau_{AB} = \int_A^B d\tau = \int_A^B \left( -\frac{ds^2}{c^2} \right)^{1/2}$$

$$= \int_A^B \left[ \left( 1 + \frac{2\bar{\Phi}}{c^2} \right) dt^2 - \frac{1}{c^2} \left( 1 - \frac{2\bar{\Phi}}{c^2} \right) (dx^2 + dy^2 + dz^2) \right]^{1/2}$$

$$\text{But } \frac{1}{L} = \left( \frac{1}{c} \frac{d\tau}{d\sigma} \right)^{-1} = c \frac{d\sigma}{d\tau} \quad \text{P4/4}$$

$$\Rightarrow \frac{d}{d\sigma} \left( \frac{d\sigma}{d\tau} \frac{dx}{d\sigma} \right) = \frac{d}{d\sigma} \left( \frac{dx}{d\tau} \right) = 0$$

$$\Rightarrow \frac{d\sigma}{d\tau} \frac{d}{d\tau} \left( \frac{dx}{d\tau} \right) = 0$$

$$\Rightarrow \boxed{\frac{d^2 x}{d\tau^2} = 0}$$

The equation of a straight line  $\frac{1}{2}$  in the  $x$  coordinate.

Let's choose  $t$  as our param. this time.

$$\tau_{AB} = \int_A^B dt \left\{ \left( 1 + \frac{2\bar{\Phi}}{c^2} \right) - \frac{1}{c^2} \left( 1 - \frac{2\bar{\Phi}}{c^2} \right) \left[ \underbrace{\left( \frac{dx}{dt} \right)^2 + \left( \frac{dy}{dt} \right)^2 + \left( \frac{dz}{dt} \right)^2}_{\vec{v}^2} \right] \right\}^{1/2}$$

$$\approx \int_A^B dt \left\{ \left( 1 + \frac{2\bar{\Phi}}{c^2} \right) - \frac{\vec{v}^2}{c^2} \right\}^{1/2}$$

$$\approx \int_A^B dt \left[ 1 - \frac{1}{c^2} \left( \frac{1}{2} \vec{v}^2 - \bar{\Phi} \right) \right]$$