

# Outline

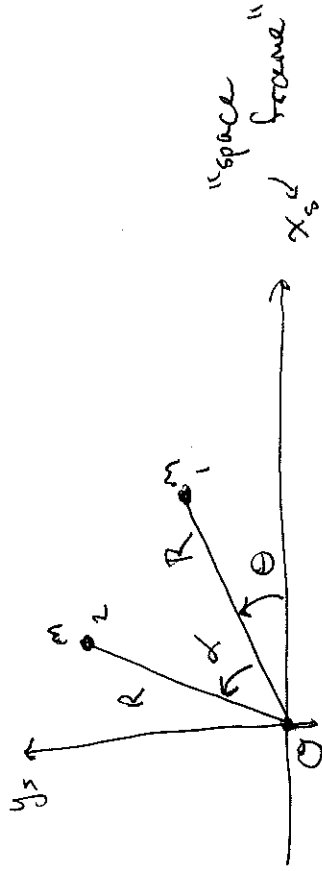
Mechanics  
Day 12

7/4

- I Pictures of the cat
- II A simple mechanical analog
- III A better analog

I As suggested by our class discussions the cat turns over by changing its shape — see photos from Frohlich (1980), Sci. Amer.

II Let's study an analogous mechanical system made up of two rods of length  $R$  and with two masses  $m$  at their ends.



The rods are massless and pinned at  $O$  so that they can only rotate

$\alpha$  = shape coordinate

$\theta$  = orientational coordinate

A muscle, motor or some other agent

can change  $\alpha$ , the shape, by acting at  $O$  but never generates any external torque. Simplest possible model of a "flexible" body.

We take 1 and 2 to be distinguishable and so  $\alpha$  and  $2\pi - \alpha$  are distinct configurations.

So,  $\alpha \in [0, 2\pi]$  or  $\alpha \in S^1$

With these assumptions we choose

$$L_{sz} = 0$$

in analogy with the cat. Then

$$L_{sz} = m(x_{s1}\dot{y}_{s1} - y_{s1}\dot{x}_{s1}) + m(x_{s2}\dot{y}_{s2} - y_{s2}\dot{x}_{s2})$$

Or in our angular coords

$$x_{s1} = R \cos \theta, \quad x_{s2} = R \cos(\theta + \alpha)$$

$$y_{s1} = R \sin \theta, \quad y_{s2} = R \sin(\theta + \alpha)$$

$$\text{and } L_{sz} = mR(c^2\theta\dot{\theta} + s^2\theta\dot{\theta}) + mR(c^2(\theta+\alpha)(\dot{\theta}+\dot{\alpha}) + s^2(\theta+\alpha)(\dot{\theta}+\dot{\alpha}))$$

Of 2 and hence the bisector of  $\alpha$  is fixed  
Then if 2 moves forward by  $\frac{1}{2}\Delta\alpha$  1 moves back by  $\frac{1}{2}\Delta\alpha$  (cw) and  $\theta$  changes by  $\frac{1}{2}\Delta\alpha$ .

This model is too simple to describe the cat.

When we return to the initial shape  $\alpha_0$  after a deviation the constancy of the bisector implies that the final orientation  $\theta_0$  is the same as the initial one  $\theta_0$ .

Mathematically:  $\theta = -\frac{1}{2}\alpha + \text{const}$ ,

Upon  $L_{sz} = 0$ , we get, P2/4

$$\dot{\theta} + \dot{\theta} + \dot{\alpha} = 0$$

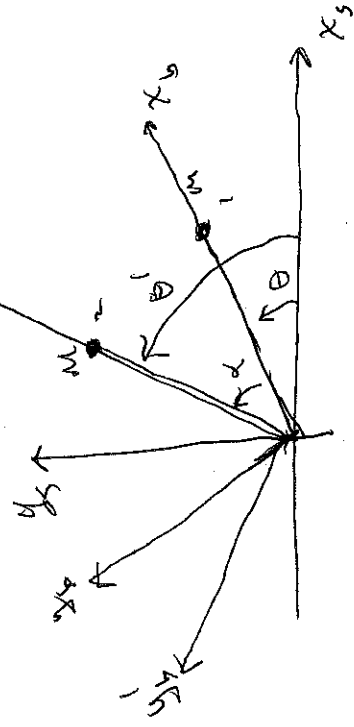
$$\Rightarrow \dot{\theta} = -\frac{1}{2}\dot{\alpha}$$

We see that a change of shape ( $\dot{\alpha}$ ) requires a change of orientation ( $\dot{\theta}$ ) in order to maintain  $L_{sz} = 0$ .

The ang. mom. of 1 during a change must cancel that of 2 and hence there's a 1-to-1 correspondence.

One more point: Intro

body axes



Clearly,

$$\theta' = \theta + \alpha \quad (\text{trans})$$

Attaching a body frame to a flexible body is conventional, we call it a gauge convention. And (trans) is called a gauge transformation.

$\alpha$  is gauge invariant

$\theta$  is not.

Now we have

$$x_{s3} = R_c(\theta + \alpha) + R_s(\theta + \alpha + \beta)$$

$$y_{s3} = R_s(\theta + \alpha) + R_s(\theta + \alpha + \beta)$$

and so after a fair bit of algebra

$$L_{s2} = 0 = (4 + 2c\beta)\dot{\theta} + (3 + 2c\beta)\dot{\alpha} + (1 + c\beta)\dot{\beta}$$

If we define

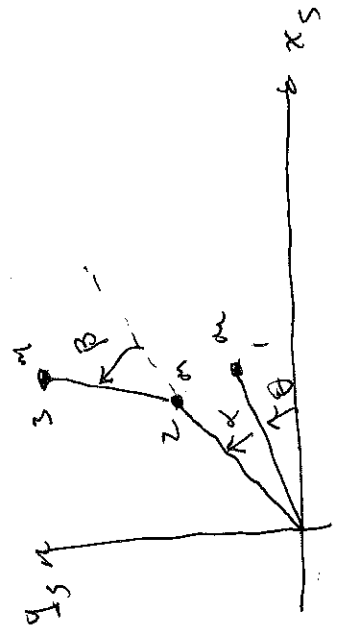
$$\dot{\theta} = A_\alpha \dot{\alpha} + A_\beta \dot{\beta}$$

then we find

$$A_\alpha = -\frac{3 + 2c\beta}{4 + 2c\beta} \quad \text{and} \quad A_\beta = -\frac{1 + c\beta}{4 + 2c\beta}$$

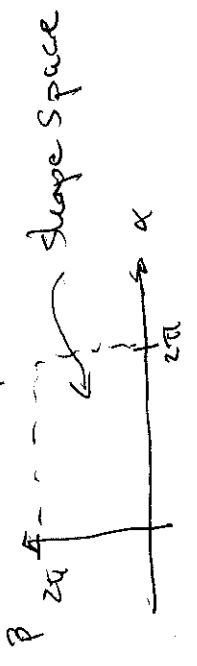
### III Let's consider

P3/4



Shape space is now 2D.

$$0 \leq \alpha, \beta \leq 2\pi$$



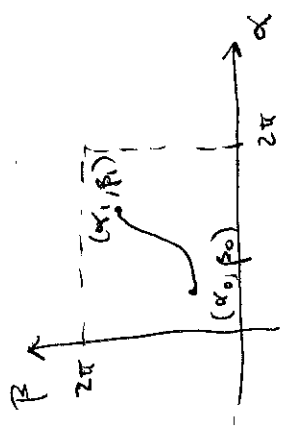
We see that in this case the amount that  $\theta$  changes depends on where you are in shape space.

To calculate the total change in  $\theta$ , call it  $\Delta\theta$ , we multiply through by  $dt$  and integrate

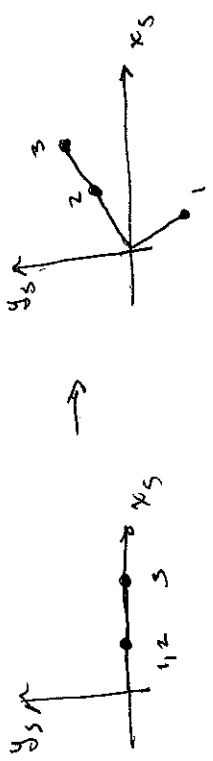
$$\Delta\theta = \int A_\alpha d\alpha + \int A_\beta d\beta$$

Notice that if we choose a path of configurations in

shape space, such as

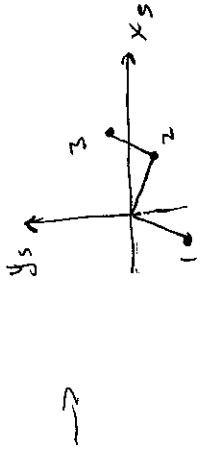


the result of calculating  $\Delta\theta$  is independent of how fast you traverse the path. For this reason  $\Delta\theta$  is called a "geometric phase", or a Berry phase in quantum mechanics.



From (ii)  $\rightarrow$  (iii)

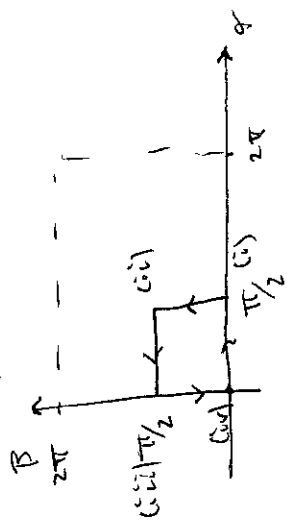
$$\Delta\theta = \int_0^{\pi/2} -\frac{1+c\beta}{4+2c\beta} d\beta = -\frac{\pi}{4} + \frac{\pi}{6\sqrt{3}} = -27.7^\circ$$



From (iii)  $\rightarrow$  (iv)  

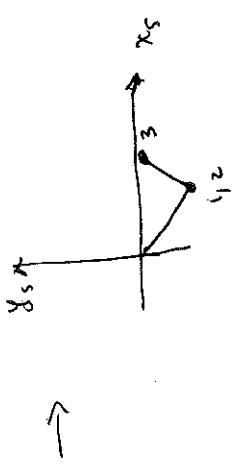
$$\Delta\theta = \int_0^{\pi/2} -\frac{3+2c\beta}{4+2c\beta} d\beta \Big|_{\beta=\pi/2} = \frac{3\pi}{8} = 67.5^\circ$$

Let's see if we can use this P4/4 analogy to reproduce the cat trick. Consider the following closed path in shape space



From (i)  $\rightarrow$  (ii) we have

$$\Delta\theta = \int_0^{\pi/2} A_\alpha d\alpha = \int_0^{\pi/2} \frac{3+2c\beta}{4+2c\beta} d\alpha \Big|_{\beta=0} = -75^\circ$$



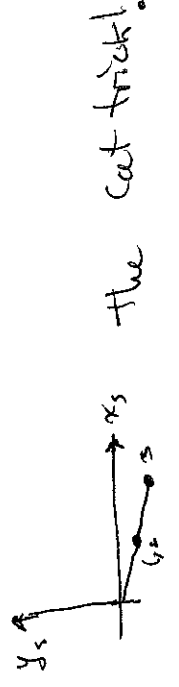
Finally, from (iii)  $\rightarrow$  (iv) and

$$\Delta\theta = \int_0^{\pi/2} -\frac{1+c\beta}{4+2c\beta} d\beta = 27.7^\circ$$

Adding them all up we get

$$\Delta\theta_{\text{tot}} = -7.5^\circ$$

and we get



the cat trick!