

Today

I best time

II Wrap up Resonance

III Motivations for the

Calculus of Variations

IV The Chain Rule

Mechanics

Day 5

I We found the

solution

particular

P1/5

$$z_p = C e^{i\omega t} = A e^{-i\delta} e^{i\omega t}$$

to the complex damped

(harmonically) driven oscillator equation

$$\ddot{z} + 2\beta\dot{z} + \omega_0^2 z = f_0 e^{i\omega t}$$

We simplified the amplitude

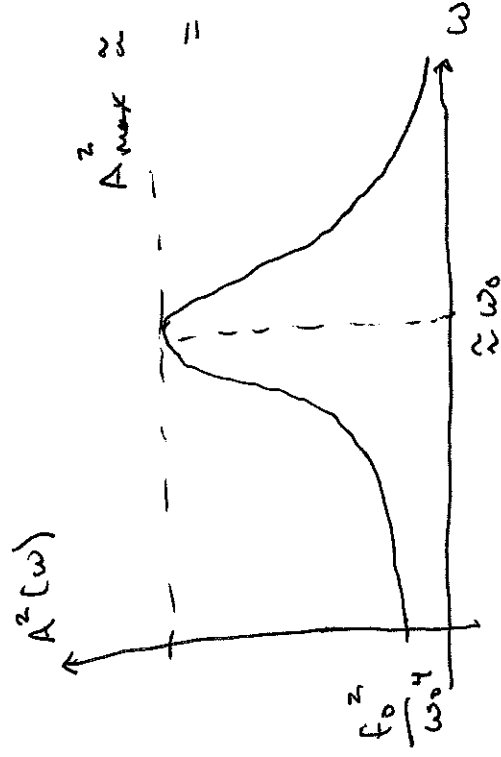
as a function of the drive frequency and found

$$A = \frac{f_0}{\sqrt{(\omega_0^2 - \omega^2)^2 + 4\beta^2 \omega^2}}$$

and

$$\tan \delta = \frac{2\beta\omega}{\omega_0^2 - \omega^2}$$

We plotted the amplitude



We characterized the max of the resonance.

Then,

$$A_{max}^2 \approx A^2(\omega_0) = \frac{f_0^2}{4\beta^2 \omega_0^2}$$

We've characterized the height of the resonance. What about its width?

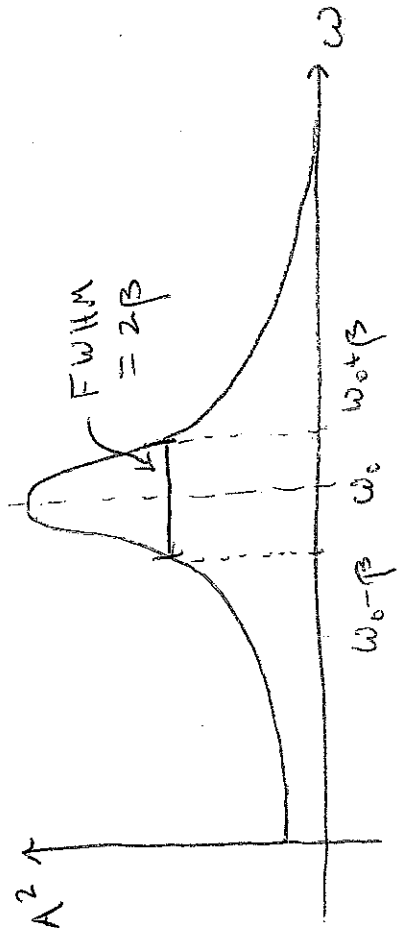
This is done with:

FWHM = "Full width at Half Max"

or

HWHM = "Half Width at Half Max"

Again assume ($\beta \ll \omega_0$) β is small



A dimensionless measure of the sharpness of the resonance is the Quality factor

$$Q = \frac{\omega_0}{2\beta}$$

large value of $Q \Rightarrow$ narrow resonance.

Then for $\omega = \omega_0 \pm \beta$, P 2/5

$$\omega_0^2 - \omega^2 = (\omega_0 + \omega)(\omega_0 - \omega) \approx 2\omega_0(\mp \beta)$$

and

$$4\beta^2 \omega^2 \approx 4\beta^2 \omega_0^2 + O(\beta^3)$$

$$\text{So, } A^2(\omega_0 \pm \beta) \approx \frac{f_0^2}{(7 \pm 2\beta\omega_0)^2 + 4\beta^2 \omega_0^2} \approx \frac{f_0^2}{8\beta^2 \omega_0^2} \approx \frac{1}{2} A_{max}^2$$

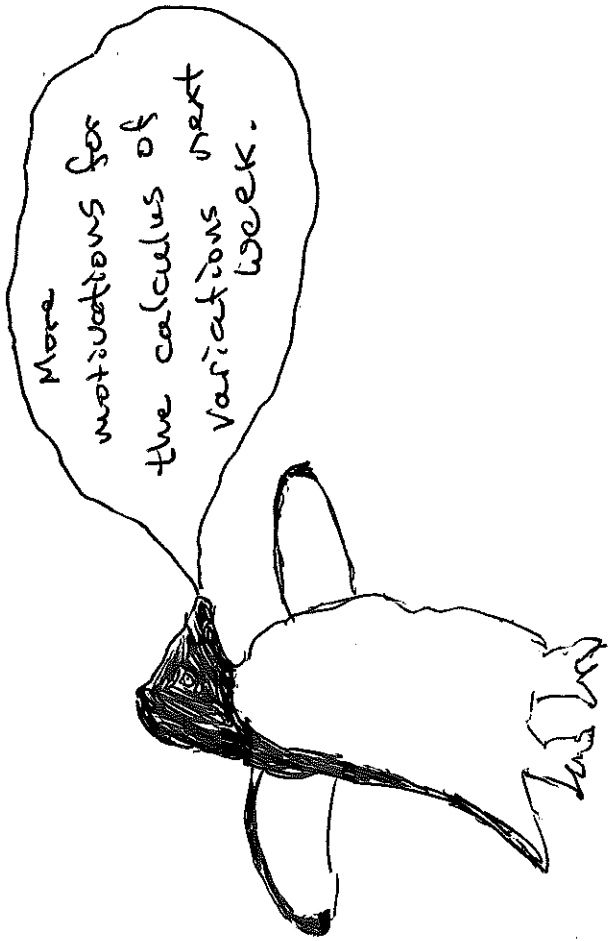
Examples of resonance:

Electrical: Many, many, but e.g. a radio tuner.

Optical spectra: e.g. the absorption spectrum of the Sun,

Nuclear: NMR = Nuclear

Magnetic Resonance — good for medical imaging.



III. New approach to mechanics called a variational principle. Based on new mathematics: the calculus of variations.

Because this approach is new and its tools are new, it can be easy to lose the forest for the trees. This motivation will

They have been promoted to the status of laws because of their incredible predictive success.

But, other axioms are possible. A variational principle expresses the idea that the correct motion of a system can be predicted by extremizing an "integral".

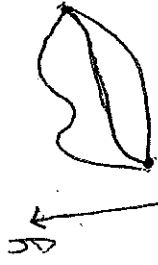
try to mitigate this. Recall that Newton's laws are a set of axioms:

I. Velocity is const, unless body is acted on by a force.

II. The acceleration is given by $\vec{a} = \vec{F}/m$

III Mutual forces of action and reaction are equal, opposite and collinear.

to find a condition ^{P4/S}
on the path that guarantees
it will extremize I .



Physically our independent
variable will be t and
our path will be, e.g. $x(t)$.

We will find an integral
S[x(t)] that is extremized
when $x(t)$ satisfies the physical
"equations of motion" E.O.M. This is our goal.

Different paths give different integrals

Why bother with all of this?

Many reasons, but one important
one is that it will free us from
the shackles of Cartesian coords.

Adapt our coords to the symmetry
of the system. I'll list more
as we go.

Today: Euler's method (not in your book)

Friday: Lagrange's method (in your book)

e.g. $I = \int_{x_1}^{x_2} f(x, y(x), y'(x)) dx$
Eventually the integral itself will
take on physical meaning
(particularly in Quantum Mechanics),
but for now we will focus on
the path $y(x)$ that we feed to
the integral. By changing this
path we change the value of I
and our immediate goal will be

Strategy: Math first then physics.

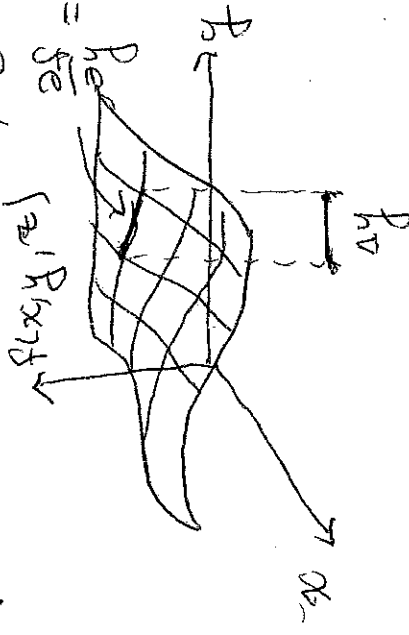
Why?: Allows us to separate the
calculation and its interpretation.

Notation: I for integral } Appropriate
for independent variable }
for dependent variable } math

$y(x)$ for the path

We will adopt physical notation
starting next week.

gives how f changes when Δz changes when Δx and Δy are fixed, graphically



What about if you shake λ ? Causes z to shake $\frac{df}{dx} = \frac{\partial f}{\partial z} \frac{dz}{dx}$ and we know $z(x) = \lambda^2$?

You might like to write

$$f = f(x, y, z(x)) = f(x, y, \lambda^2)$$

But $\frac{df}{dx} = \frac{\partial f}{\partial x} + \frac{\partial f}{\partial z} \frac{dz}{dx}$ (Confusing! Don't use it!)

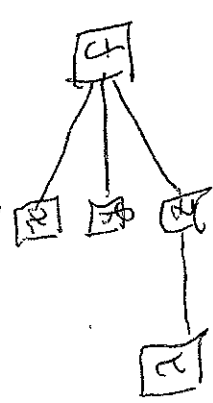
Instead $\frac{df}{dx} = \frac{\partial f}{\partial x} + \frac{\partial f}{\partial z} \frac{dz}{dx} = \frac{\partial f}{\partial x} + \frac{\partial f}{\partial z} (2\lambda)$.

Sometimes we write $\frac{df}{dx}$ to avoid this confusion.

IV Consider $f = f(x, y, z)$ and the case in which $z = z(x)$, so that

$$f = f(x, y, z(x))$$

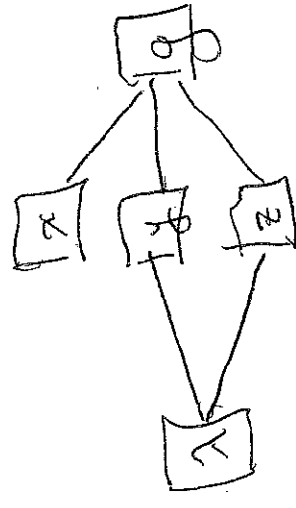
Schematically



If we shake (that is, vary) x

$$\frac{df}{dx} = \frac{\partial f}{\partial x} + \frac{\partial f}{\partial z} \frac{dz}{dx}$$

Two subtleties: (1) What if $g = g(x, y(x), z(x))$?



$$\frac{dg}{dx} = \frac{\partial g}{\partial x} + \frac{\partial g}{\partial y} \frac{dy}{dx} + \frac{\partial g}{\partial z} \frac{dz}{dx}$$

you add contributions

If $\frac{dy}{dx} = 0$ recovers previous example